Essential Learning Target:

Creating and Solving Linear Equations and Inequalities: I can create linear inequalities with two variables and use them to solve real world problems.

Common Core Standard:

CCSS.MATH.CONTENT.HSA.REI.D.12

Graph the solutions to a linear inequality in two variables as a half-plane (excluding the boundary in the case of a strict inequality), and graph the solution set to a system of linear inequalities in two variables as the intersection of the corresponding half-planes.

Level: Algebra 1		
Score	In addition to Score 3.0, in-depth inferences and applications that go beyond	Sample Tasks
4.0	what was taught.	
	The student can create their own situation given an inequality.	
	3.5 In addition to score 3.0 performance, in-depth inferences and applications	
	with partial success.	
Score	The student:	•
3.0	 can create linear inequalities with two variables and use them to solve real 	
	world problems.	
	 can graph a linear inequality given in standard form. 	
	The student exhibits no major errors or omissions.	
	2.5 No major errors or omissions regarding 2.0 content and partial knowledge	
	of the 3.0 content	
Score	There are no major errors or omissions regarding the simpler details and	•
2.0	processes as the student:	
	 recognizes or recalls specific terminology such as: 	
	\circ Slope, Rate of Change, $\Delta y/\Delta x$,	
	 Y-Intercept & X-Intercept 	
	 Greater than, Less than, Equal to, Boundary Line and Point. 	
	performs basic processes, such as:	
	 I can determine the slope and y-intercept from a situation, graph, 	
	or inequality/equation.	
	 I can determine if a point is a solution to a linear inequality and 	
	explain my reasoning.	
	 I can determine if a boundary line is dashed or solid and explain 	
	its meaning. However, the student exhibits major errors or omissions regarding the more	
	complex ideas and processes.	
	1.5 Partial knowledge of the 2.0 content but major errors or omissions	
	regarding the 3.0 content	
Score	With help, a partial understanding of some of the simpler details and	
1.0	processes and some of the more complex ideas and processes.	
	0.5 With help, a partial understanding of the 2.0 content but not the 3.0 content	
Score	Even with help, no understanding or skill demonstrated.	
0.0	Even with help, no understanding of skill demonstrated.	
3.0		